INCREDIBLE MUSICAL KEYBOARD™

For Commodore 64 with disk drive

Instruction Manual

SIGHT & SOUND
Music Software, Inc.

Perhaps you never dreamed that your Commodore 64 computer could be a versatile electronic musical instrument. With your Incredible Musical Keyboard, your computer can be a simple piano on which you can play your favorite melodies, yet it can turn into much, much more. Your keyboard can sound like a Bass Guitar and play funky patterns and chords or it can be a powerful synthesizer which bends pitches and makes wild slide effects. Your Commodore 64 also becomes 3-voice polyphonic. That means you can play up to three notes at one time. With all the different instruments sounds, special effects and different octaves, you can have hours of fun experimenting with new sounds for your favorite tunes through the freedom of your easy-to-attach Incredible Musical Keyboard.

Note: ALWAYS HANDLE YOUR INCREDIBLE MUSICAL KEYBOARD BY THE FRAME. NEVER PICK IT UP BY THE KEYS.

TO LOAD THE INCREDIBLE MUSICAL KEYBOARD PROGRAM DISK

1. After making all power connections as described in your Commodore 64 User's Guide, power up the computer, monitor, and disk drive.

2. Insert the program disk into your disk drive (label side up if you own a 1541).

3. Type LOAD"IMK*",8,1 and press RETURN.

4. To assure a perfect program load, DO NOT press any computer keys while the disk drive is running.

5. After the title/Sight & Sound Music Software, Inc. screen, the Menu appears.

6. Attach your Incredible Musical Keyboard after reading the following instructions.

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TO ATTACH THE INCREDIBLE MUSICAL KEYBOARD

1. Be sure all disk drive motion has stopped BEFORE attaching the Incredible Musical Keyboard. This way you won't disturb any computer keys while your program is loading.

2. ALWAYS HANDLE YOUR INCREDIBLE MUSICAL KEYBOARD BY THE FRAME. Never pick it up by the keys!

3. Holding the keyboard by the frame, position it so the piano-like keyboard is facing you. The rectangular opening for the function keys and the Sight & Sound Music Software, Inc. logo are on your right. See Diagram A.

4. Insert the back of the Incredible Musical Keyboard into the groove on the top of your Commodore 64. Use the one nearest to the computer keys.

5. Gently lower the overlay keyboard onto the computer. All four of the function keys (f keys) and the space bar should be clearly in view.

6. Your new keyboard should fit securely into place. Let's make music!

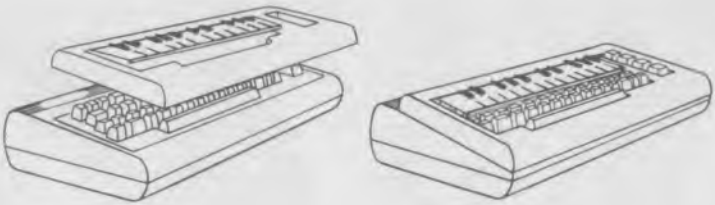


Diagram A

The Incredible Musical Keyboard is easy to attach.

To remove your keyboard, always lift it by the frame, never by the keys.

HOW TO PLAY YOUR KEYBOARD

The program disk helps you to understand how this keyboard works, but let's review here.

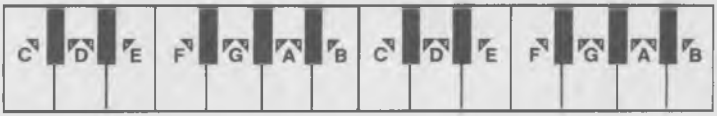
Adjust the volume of your monitor to a medium level. You can also control the sound level through your computer keyboard with the two cursor keys. The CRSR ⇒ key increases the volume and the CRSR ⇓ decreases the volume.

Select your instrument (synthesizer, piano, or bass) with the F5 key. You really have more than three instruments to choose from because each of these can sound differently at different octaves. For example, the bass used in a higher octave sounds like a harpsichord. Control the octave with the F3 and F1 function keys. The F7 key can turn on or off both a slide or a vibrato effect. Use the shift or shift lock keys to hold notes longer. Playing hint: The C-64 computer keyboard has certain limitations. When playing more than one note at a time, use the shift key on the opposite side of the keyboard from your playing position. If your playing to the right, use the left shift key, and vice versa.

Use the space bar to bend pitches, and create unusual sound effects like those heard in today's popular music. Have fun experimenting!

WHAT IF I DON'T KNOW HOW TO READ MUSIC

Inside the enclosed Letter Music Book "World's Easiest Songs" #311 you'll find A-B-C Key Stickers which you can easily apply to your keyboard. See diagram below.



Attach your A-B-C Key Stickers to your keyboard as shown above. These stickers show you the name of every key including the black keys for sharps (♯) or flats (♭).

Even if you can't read music, you can play Letter Music. It's easy because every note on the staff contains its letter name and the key stickers show you which key to play. There are hundreds of exciting Letter Music books available from Sight & Sound Music Software, Inc. Top 40 hits, show tunes and TV themes, old standards, and country favorites all can be played on your Incredible Musical Keyboard. See your music dealer for your favorites in easy to play Letter Music books.

Occasionally you may find a song in which the notes go a little too high or too low for this mini keyboard. You can still play these songs even though the range may be too large. Simply move to the right or left on the keyboard to a key with the same letter name.

If you already know how to read music you'll enjoy Melody Chord books which are printed in standard notation. Melody Chord, like Letter Music, gives you lyrics and chords in addition to the melody so you can also sing or play a guitar all from the same book.

WHAT ELSE CAN I DO WITH MY INCREDIBLE MUSICAL KEYBOARD?

You can use it with the following programs from Sight & Sound Music Software, Inc.:

- KAWASAKI SYNTHESIZER
- KAWASAKI RHYTHM ROCKER
- 3001 A SOUND ODYSSEY
- MUSIC PROCESSOR
- MUSIC VIDEO KIT

The KAWASAKI SYNTHESIZER lets you be both performer and composer by giving you more advanced synthesizer options for improvising and recording. KAWASAKI RHYTHM ROCKER generates snappy pre-recorded rhythms along with multi-colored space-like graphic effects. You can improvise melodies plus create many unique drum and percussion sounds. 3001 SOUND ODYSSEY introduces you to synthesizer terms and in a fun way teaches you how to use them to create exciting new sounds on your own computer. The MUSIC PROCESSOR entertains you like a jukebox or lets you program your own polyphonic music either by playing your keyboard or by inputting coding. Through use of a joystick (or cursor keys) you can discover 99 pre-programmed instrument sounds. Another program called THE MUSIC VIDEO KIT interfaces with the MUSIC PROCESSOR to inspire your own graphic creations. With the COMPUTER SONG ALBUMS, your Commodore 64 can play many Top 40 Hits and other popular songs.

To order any of these programs, call 800-257-6863.

Be sure to see the demonstrations of these fantastic software programs on your Incredible Musical Keyboard Diskette. If you want to play the demonstration in a repeating loop press F7 key then the C key.

INCREDIBLE MUSICAL KEYBOARD™

Broken Keyboard Replacement Policy
After Expiration of Limited Warranty

If, after the expiration of the Limited Warranty, the Incredible Musical Keyboard should break, but not as the result of abuse, misapplication, or attempted alteration, you may obtain a replacement keyboard in one of the two ways:

1. A **FREE** replacement keyboard will be returned to you when you purchase any computer music software from Sight & Sound Music Software, Inc. Be sure to state which program you wish to purchase.

KAWASAKI SYNTHESIZER - $49.95

MUSIC PROCESSOR - $34.95

KAWASAKI RHYTHM ROCKER - $39.95

3001 A SOUND ODYSSEY - $39.95

INCREDIBLE MUSICAL KEYBOARD - $49.95

COMPUTER SONG ALBUMS
Music Video Hits - $24.95
On Stage - $24.95

2. If you want **JUST** a replacement keyboard, send a check or money order for $10.00 plus $2.00 for postage and handling ($12.00 total).

In either case, return the broken keyboard postage prepaid to Sight & Sound Music Software, Inc. at the address shown on the Limited Warranty. (Send by U.P.S. or registered mail so you have proof of delivery to Sight & Sound Music Software, Inc.). Be sure to enclose a check or money order whether you select replacement by #1 or #2 above. Wisconsin residents must add 5% sales tax.

LIMITED WARRANTY

Sight & Sound Music Software, Inc. warrants, to the original consumer purchaser (the "Purchaser") only, this product against defects in material and workmanship for a period of ninety (90) days from the date of purchase. (Be certain to obtain a bill of sale — keep it and your cancelled check or charge card receipt.) During the warranty period, Sight & Sound Music Software, Inc. will repair or, at its option, replace, at no charge, this product provided that the product is returned to Sight & Sound Music Software, Inc. at the address shown below. In the event replacement is elected by Sight & Sound Music Software, Inc., any replacement product shall be warranted under the terms of this warranty for the remainder, if any, of the original ninety (90) day period.

This warranty does not apply if the product has been damaged by accident, abuse, misuse or misapplication, or as a result of service or modification by other than Sight & Sound Music Software, Inc.

When returning this product*, be sure to include your name, address, telephone number, a description of the problem and proof of the date of retail purchase such as bill of sale or cancelled check. Return the product postage prepaid and insured. Sight & Sound Music Software, Inc. will not accept any product that has been sent C.O.D. A replacement product will be shipped to Purchaser by method chosen by Sight & Sound Music Software, Inc. to any destination within the United States of America. If Purchaser desires a specific form of conveyance, or is located outside the USA borders, Purchaser must bear the cost of return shipment.

SIGHT & SOUND MUSIC SOFTWARE, INC. IS NOT RESPONSIBLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTY, INCLUDING DAMAGE TO PROPERTY AND, TO THE EXTENT PERMITTED BY LAW, DAMAGES FOR PERSONAL INJURY. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES. ANY IMPLIED WARRANTIES, OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION OF NINETY (90) DAYS FROM THE DATE OF RETAIL PURCHASE OF THIS PRODUCT. SOME STATES DO NOT ALLOW THIS EXCLUSION OR LIMITATION OF INCIDENTAL AND CONSEQUENTIAL DAMAGES OR LIMITATIONS OF HOW LONG AN IMPLIED WARRANTY LASTS, SO THE ABOVE LIMITATION OR EXCLUSION MAY NOT APPLY TO YOU.

This warranty shall not be applicable to the extent that any provision of this warranty is prohibited by any Federal, State or Municipal Law which cannot be preempted. The warranty gives specific legal rights and you may also have other legal rights which vary from state to state.

USER SUPPORT INFORMATION

Sight & Sound Music Software, Inc. makes every attempt to ensure that you have purchased a product of excellent quality. Every product is subjected to rigorous testing. This Owner's Manual is as detailed and complete as possible to help you realize the full benefits of the software product you have purchased. Refer to this manual often.

CUSTOMER SERVICE

For additional support, Sight & Sound Music Software, Inc. Customer Service personnel are available to assist you from 8:00 AM to 5:00 PM (central time zone) Monday through Friday. Our telephone is 800-25SOUND (800-257-6863).

AFTER EXPIRATION OF LIMITED WARRANTY

DISKETTE* REPLACEMENT POLICY. If, after the expiration of the Limited Warranty but before the end of the second year after the date of purchase of the diskette by Purchaser, a defect in the diskette should occur, which is not the result of accident, abuse or misapplication of the diskette, Purchaser may return the defective diskette postage prepaid to Sight & Sound Music Software, Inc. accompanied by proof of date of purchase and a check or money order for $7.00 (American currency), and Sight & Sound Music Software, Inc. will replace the diskette. Sight & Sound Music Software, Inc. reserves the right, in its descretion, to replace the defective diskette with a diskette on which a new or revised version of the Program is recorded.

*If the Product being returned is a diskette, it must have the original Sight & Sound Music Software, Inc. manufactured label affixed. Sight & Sound Music Software, Inc. will not accept any diskette with a facsimile label attached.

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